Standard 1: Students will demonstrate competence in the use of computers and	PK-K	1 st	2nd
applications and will understand the concept of technology, its operations and systems		-	2110
1.1 Identify basic computer components including computer, keyboard, mouse, printer, CD-	Ι	D	D
ROM, monitor, hard drive, word processor, network and file server.	1	D	D
1.2 Can perform the basic procedures in operating a computer and its applications (e.g.	I	D	М
open, drag, save, exit, log off)	1	D	111
1.3 Can explain that icons are symbols represent commands for action processes such as	I	D	М
opening a program or folder	I	D	111
1.4 Can identify numbers, letters and special keys (e.g. space bar, Shift, Delete) on the	I	D	М
keyboard	I		
1.5 Can perform the basic menu commands (e.g. Open, Close, Save, Print)	Ι	D	М
Basic Word Processing and Desktop Publishing			
1.6 Begin to create lists, captions, notes, messages, simple stories, invitations, instructions,	Ι	Ι	D
and/or friendly letters using any work processing program.	ł	1	D
1.7 Demonstrate ability to insert graphic and resize	Ι	D	D
1.8 Enter and edit text (position cursor, insert and delete, change font color and size)	Ι	D	D
Internet and Multimedia			
1.9 Illustrate a thought, idea, or story with computer generated drawings or graphics in	Ι	D	D
painting and/or drawing programs	1	D	D
1.10 Explain that the Internet provides access to find information or to communicate around		Ι	D
the world.		1	D
1.11 Create one slide on an assigned topic. Type or record information. Add appropriate		Ι	D
graphics or drawings. Contribute to class slide show		1	D
Database and Spreadsheet			
1.12 Create and print a simple graph to represent data	Ι	Ι	D
1.13 Explain that some programs store and organize data on a computer to make searches		I	D
efficient and easier		1	D
Standard 2: Students will demonstrate responsible use of technology practicing	PK-K	1 st	2nd
ethical, legal and safe practices.	L V-V	1	2110
Ethics			
Follows classroom rules on responsible use of computers, printers and other peripherals	Ι	D	М
Begin to credit creators of intellectual property when using their work in a student project		Ι	Ι

Classroom/Society			
Identifies technology that is used in daily functions of home, school, and in the community	Ι	Ι	Ι
Knows that new tools and ways of doing things affect all aspects of life and may have positive or negative effects on people.		Ι	Ι
Demonstrates responsible use of technology and software	Ι	D	D
Safety			
Follow the teacher's instructions for safe and ethical use of Internet	Ι	D	М
Explain the difference between appropriate and inappropriate sites		Ι	D
Standard 3: Students will demonstrate the ability to apply technology to support			
research, communication, collaboration, problem solving, decision making, creativity	PK-K	1 st	2 nd
and innovation.			
Research			
Use age appropriate teacher directed resources to plan, locate, gather and organize information		Ι	D
Evaluate with teacher assistance how planned Internet resources may have been useful or not useful.		Ι	D
Problem Solving			
Use age appropriate technologies to gather and analyzed data (e.g. graphic organizer or simple graphing programs)	Ι	Ι	D
Communication and Collaboration			
Use a variety of age-appropriate technologies (e.g. presentation, ePals, desktop publishing) to communicate and/or collaborate information and ideas	Ι	Ι	D